

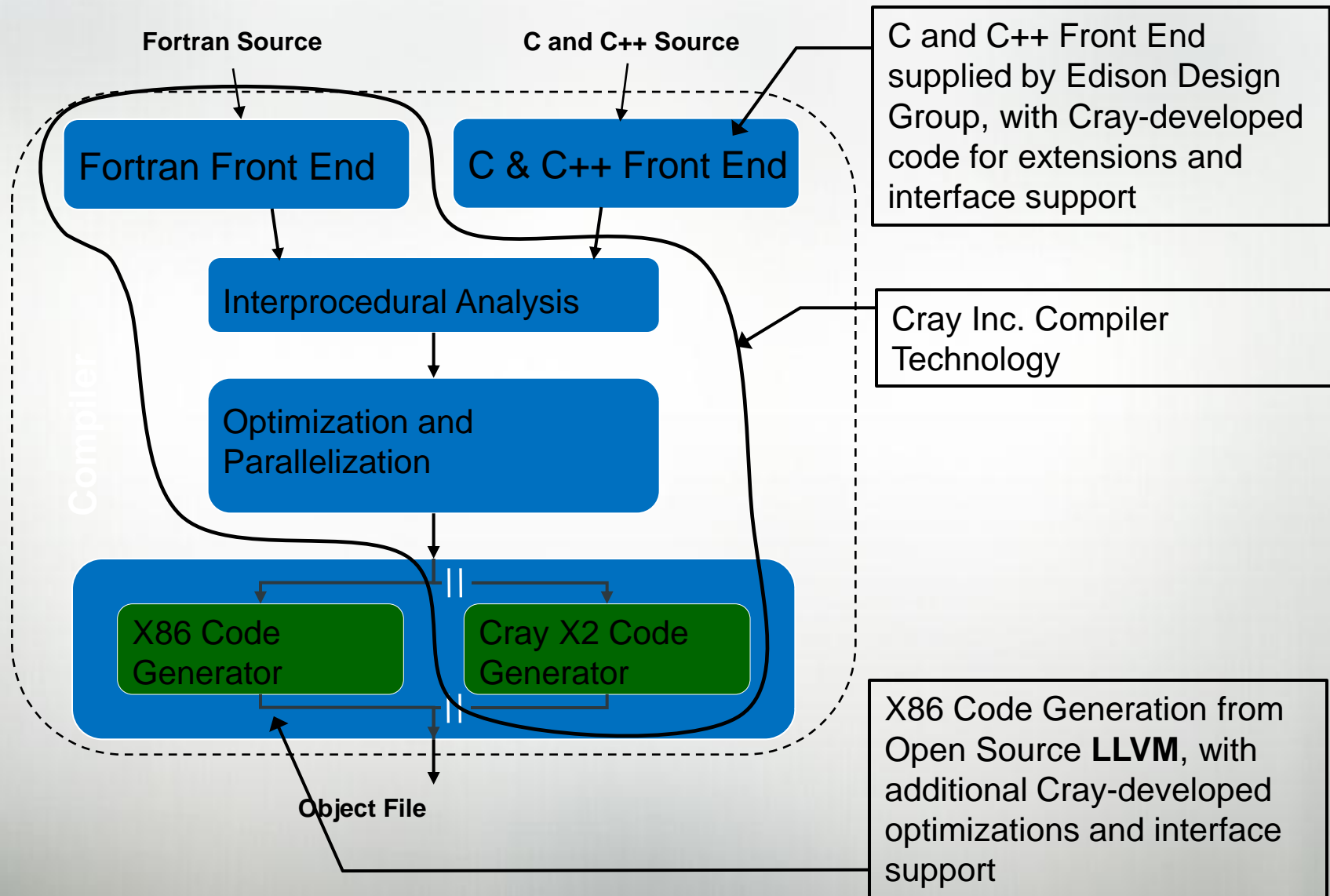
# The Cray Compiler Environment

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# Cray Opteron Compiler: Brief History of Time

- Cray has a long tradition of high performance compilers on Cray platforms (Traditional vector, T3E, X1, X2)
  - Vectorization
  - Parallelization
  - Code transformation
  - More...
- Investigated leveraging an open source compiler called LLVM
- First release December 2008

# Technology Sources



# Why a Cray X86 Compiler?

- Standard conforming languages and programming models
  - Fortran 2003, 2008
  - UPC & CoArray Fortran
    - **Fully optimized** and integrated into the compiler
    - No preprocessor involved
    - Target the network appropriately:
      - GASNet with Portals
      - DMAPP with Gemini & Aries
- Ability and motivation to provide high-quality support for custom Cray network hardware
- Cray technology focused on scientific applications
  - Takes advantage of Cray's extensive knowledge of **automatic vectorization**
  - Takes advantage of Cray's extensive knowledge of **automatic shared memory parallelization**
  - **Supplements**, rather than replaces, the available compiler choices

# Cray Opteron Compiler: How to use it

- Make sure it is available
  - module avail PrgEnv-cray
- To access the Cray compiler
  - `module load PrgEnv-cray` or
  - `module swap PrgEnv-xxx PrgEnv-cray`
- To target the various chip
  - `module load xtpe-[istanbul,barcelona,mc12]`
- Once you have loaded the module “cc” and “ftn” are the Cray compilers
  - **Recommend just using default options**
  - Use `–rm` (fortran) and `–hlist=m` (C) to find out what happened
- `man crayftn`

## Using the latest version of CCE

- The default on Jaguar is 7.1.5, this is very old
- Newer versions are available, but they depend on another module, which is also very old.
- Switch Programming Environment
  - `module swap PrgEnv-xxx PrgEnv-cray`
- Switch CCE version
  - `module swap cce cce/7.3.1`
- Switch xt-asyncpe version
  - `module swap xt-asyncpe xt-asyncpe/4.5`
- Switch xt-mpt (4.0.2 or greater)
  - `module swap xt-mpt xt-mpt/5.0.0`

# Cray Opteron Compiler: Current Capabilities

- Excellent Vectorization
  - Vectorize more loops than other compilers
- OpenMP 3.0
  - Task and Nesting
- Partial Support for OpenMP 3.1 Proposed Standards
  - Atomic construct extensions
  - `taskyield` construct
  - `firstprivate` clause accepts `intend(in)` and constant objects
- PGAS: UPC and CAF
  - Functional on SeaStar, Optimized on Gemini
- C++ Support
- Automatic Parallelization
  - Modernized version of Cray X1 streaming capability
  - Interacts with OMP directives
- Cache optimizations
  - Automatic Blocking
  - Automatic Management of what stays in cache
- Prefetching, Interchange, Fusion, and much more...

# Cray Opteron Compiler: Current Strengths

- Loop Based Optimizations
  - Vectorization
  - OpenMP
    - Autothreading
  - Interchange
  - Pattern Matching
  - Cache blocking/ non-temporal / prefetching
- Fortran 2003 & 2008 Compliant (tracking proposed standard)
- PGAS (UPC and Co-Array Fortran)
  - Most beneficial on XE6
- Optimization Feedback: Loopmark Listing Files
- Focused solely on scientific apps



# Cray Opteron Compiler: Directives

- Cray compiler supports a full and growing set of directives and pragmas

`!dir$ concurrent`

`!dir$ ivdep`

`!dir$ interchange`

`!dir$ unroll`

`!dir$ loop_info [max_trips] [cache_na] ... Many more`

`!dir$ blockable`

**man directives**

**man loop\_info**

# Loopmark: Compiler Feedback

- Compiler can generate an `filename.lst` file.
  - Contains annotated listing of your source code with letter indicating important optimizations

%%% Loopmark Legend %%%

Primary Loop Type

Modifiers

-----

-----

**A - Pattern matched**

**b - blocked**

C - Collapsed

f - fused

D - Deleted

i - interchanged

E - Cloned

m - streamed but not partitioned

I - Inlined

p - conditional, partial and/or computed

M - Multithreaded

**r - unrolled**

**P - Parallel/Tasked**

s - shortloop

**V - Vectorized**

t - array syntax temp used

W - Unwound

w - unwound

# Example: Cray loopmark messages for Resid

- `ftn -rm ...`      or    `cc -hlist=m ...`

```

29. b-----<    do i3=2,n3-1
30. b b-----<    do i2=2,n2-1
31. b b Vr--<      do i1=1,n1
32. b b Vr          u1(i1) = u(i1,i2-1,i3) + u(i1,i2+1,i3)
33. b b Vr          >      + u(i1,i2,i3-1) + u(i1,i2,i3+1)
34. b b Vr          u2(i1) = u(i1,i2-1,i3-1) + u(i1,i2+1,i3-1)
35. b b Vr          >      + u(i1,i2-1,i3+1) + u(i1,i2+1,i3+1)
36. b b Vr-->      enddo
37. b b Vr--<      do i1=2,n1-1
38. b b Vr          r(i1,i2,i3) = v(i1,i2,i3)
39. b b Vr          >      - a(0) * u(i1,i2,i3)
40. b b Vr          >      - a(2) * ( u2(i1) + u1(i1-1) + u1(i1+1) )
41. b b Vr          >      - a(3) * ( u2(i1-1) + u2(i1+1) )
42. b b Vr-->      enddo
43. b b----->      enddo
44. b----->      enddo
  
```

# Example: Cray loopmark messages for Resid (cont)

*ftn-6289 ftn: VECTOR File = resid.f, Line = 29*

*A loop starting at **line 29 was not vectorized** because a recurrence was found on "U1" between lines 32 and 38.*

*ftn-6049 ftn: SCALAR File = resid.f, Line = 29*

*A loop starting **at line 29 was blocked with block size 4.***

*ftn-6289 ftn: VECTOR File = resid.f, Line = 30*

*A loop starting at line 30 was not vectorized because a recurrence was found on "U1" between lines 32 and 38.*

*ftn-6049 ftn: SCALAR File = resid.f, Line = 30*

*A loop starting at line 30 was blocked with block size 4.*

*ftn-6005 ftn: SCALAR File = resid.f, Line = 31*

*A loop starting at **line 31 was unrolled 4 times.***

*ftn-6204 ftn: VECTOR File = resid.f, Line = 31*

*A loop starting at **line 31 was vectorized.***

*ftn-6005 ftn: SCALAR File = resid.f, Line = 37*

*A loop starting at line 37 was unrolled 4 times.*

*ftn-6204 ftn: VECTOR File = resid.f, Line = 37*

*A loop starting at **line 37 was vectorized.***

# Byte Swapping

- -hbyteswapio
  - Link time option
  - Applies to all unformatted fortran IO
- Assign command
  - With the PrgEnv-cray module loaded do this:

```
setenv FILENV assign.txt
```

```
assign -N swap_endian g:su
```

```
assign -N swap_endian g:du
```

- Can use assign to be more precise

# OpenMP

- OpenMP is **ON** by default
  - Optimizations controlled by `-Othread#`
  - To shut off use `-Othread0` or `-xomp` or `-hnoomp`
  
- Autothreading is NOT on by default;
  - `-hautothread` to turn on
  - Modernized version of Cray X1 streaming capability
  - Interacts with OMP directives

**If you do not want to use OpenMP and have OMP directives in the code, make sure to make a run with OpenMP shut off at compile time**

# OpenMP 3.0: OMP TASK

- An OpenMP task is an explicit region of code whose execution can be deferred and/or executed in parallel with the surrounding code
  - Completion is guaranteed by synchronization or end of parallel region
  - Must be contained inside a OMP parallel region
  - A task is “put on a queue” to be executed “later”
  - Any thread of the same parallel region that is sitting on a sync point can grab a task off the queue and execute it
- Sort of like “futures” but with limitations
  - Don’t have ID’s, must wait for all or none
  - But maybe are good enough?

# Multi-level OpenMP

- Nested OpenMP
  - OMP parallel region inside of an OMP parallel region
  - “New threads” are used at each level
    - OMP 3.1 will updated OMP\_NUM\_THREADS to better support nested parallelism (will be supported in CCE 7.4)
    - Today you can use CRAY\_OMP\_NUM\_THREADS for testing
- OMP Tasks inside of parallel regions
  - Can be nested
  - Can be both more and less natural way of programming



# Multi-level OpenMP

**!\$omp parallel do ...**

do i=1,4

call complex\_matmul(...)

enddo

Subroutine complex\_matmul(...)

**!\$omp parallel do private(j,jend,jsize)! num\_threads(p2)**

do j=1,n,nb

jend = min(n, j+nb-1)

jsize = jend - j + 1

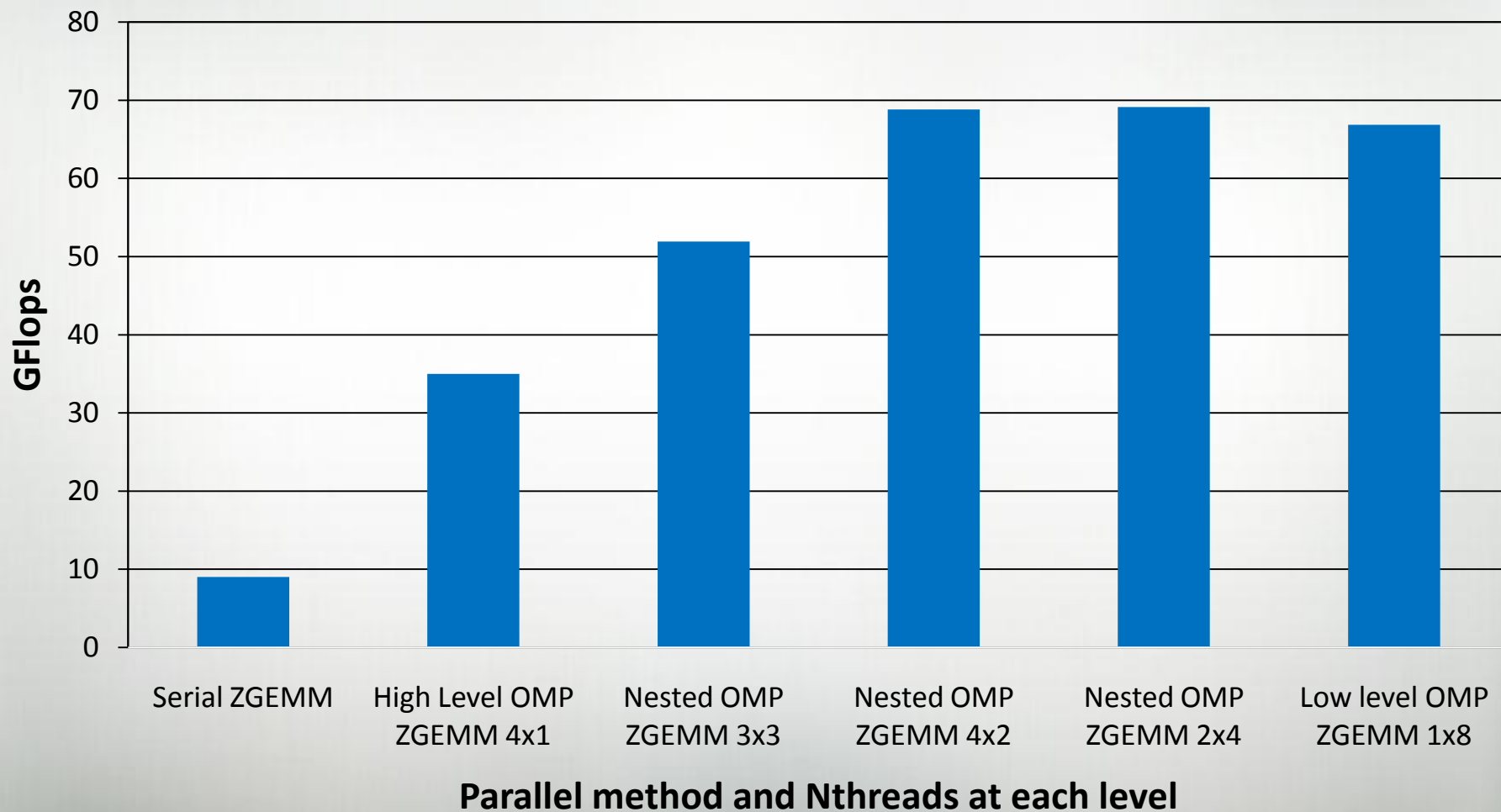
call zgemm( transA,transB, m,jsize,k, &

alpha,A,ldA,B(j,1),ldb, beta,C(1,j),ldC)

enddo

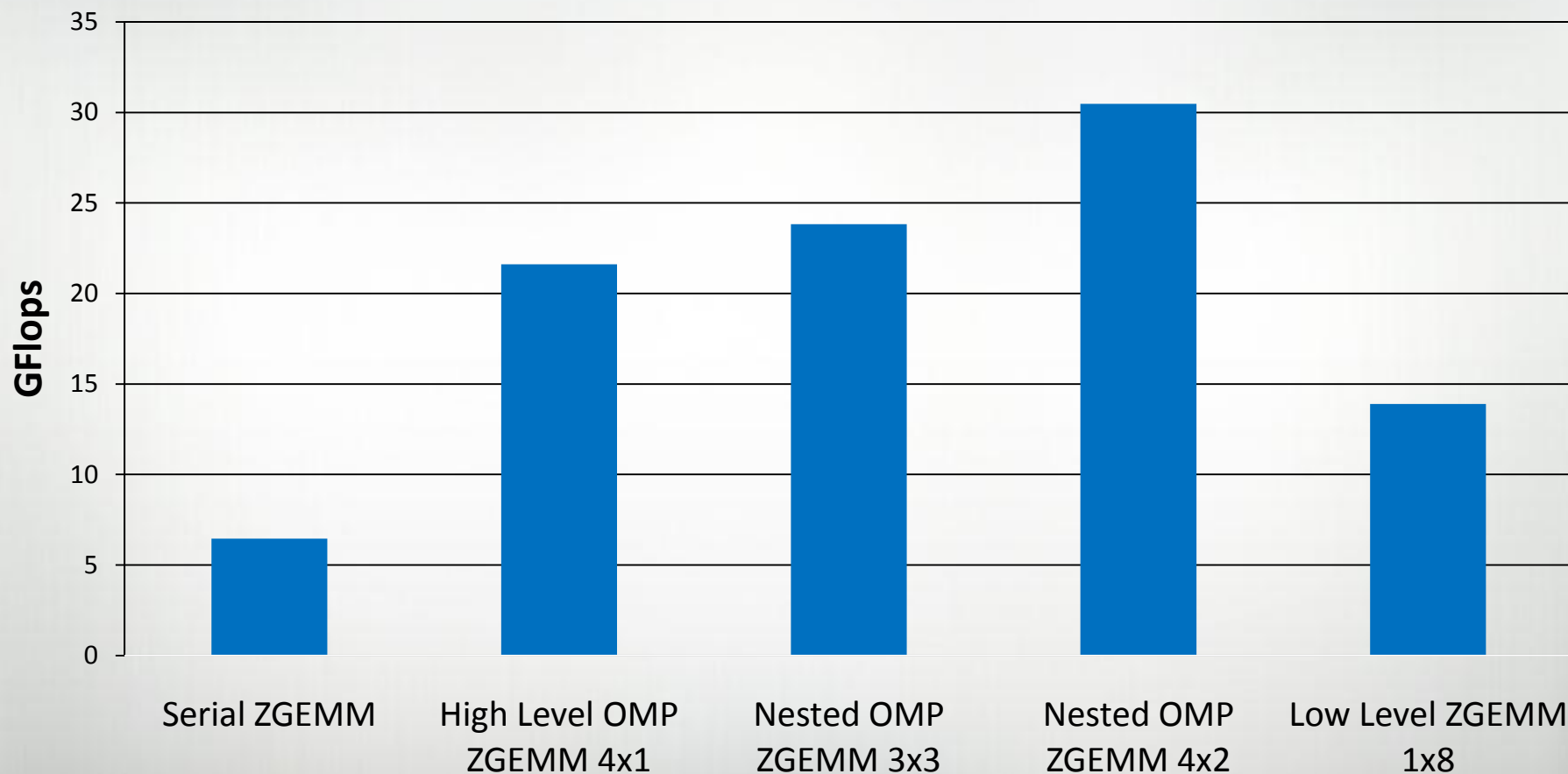
# Case Study: PARQUET

## 4 x ZGEMM 1000x1000



# Case Study: PARQUET

## 4 x ZGEMM 100x100



**Parallel method and Nthreads at each level**

# Lessons from nested parallel regions

- Nested omp can GREATLY expand the amount of parallelism one can attack using OpenMP
- Most people set the environment variable via `omp_num_threads`
  - This, as currently defined, is not adequate for nested parallel regions (until OpenMP 3.1)
  - Using the “`num_threads`” clause may be both tricky and impractical
  - Cray has invented its own `cray_omp_num_threads` variable (ask me for details)
- Nested parallel regions is a relatively static distribution
- OMP tasking may be a way of getting around some or all of these issues

